

Holly Johnson

ILLUSTRATOR

Minneapolis, MN

ad.fishay@gmail.com
office

Experience

Freelance Illustrator

Saint Paul, MN
2005 - Present

Studio Cubed

Published a short run coloring book in 2005. Currently producing original art for sale at conventions, art shows/festivals and out of studio. Products for sale currently include; original paintings, prints, magnets, and stickers.

Leather Artisan

Saint Paul, MN
Sep 2015 - Present

JW Hulme

Part of the leather department production team. Responsible for transforming full leather sides into the required parts for sewing assembly. This includes, cutting, edge painting, lamination, splitting leather, skiving, subassembly, hardware and logo embossing. Other job requirements include, the creation of templates for consistent logo stamping, quality control of materials used in part assembly, self driven ability to assess workflow and production, an ability to communicate with the rest of the production teams, precise and confident decision making and creative ability to problem solve. As part of the department I also have a shared responsibility for maintenance and upkeep of all of our equipment and machinery.

Staff Artist, Merchandise

Minneapolis, MN
Jan 2009 - Jul 2013

Convergence, Inc.

Responsible for creating promotional art within the convention brand for merchandise products such as buttons, t-shirts and sweatshirts. Helping the lead Artist expand the design style of the convention's brand, using trend boarding and market research; specifically using interviewing and internet trending research. Created a popular button series for the convention as well as hoodies and the 2012 convention member badges.

Department Head

Minneapolis, MN
- Present

Anime Detour

Manages and runs the Room Parties department for Anime Detour. Handles customer requests/program applications, hotel room assignments and customer care. Manages the staff who run the day to day tasks of the department. Responsible for the department budget, budget proposals and all orders for the department such as; food, signage, posters, office supplies, buttons and other expenses of the department. Responsible for maintaining all the documents and applications associated with the department. Sets the policies and rules for the program participants and handles all communications between the participants and the hotel to make the user experience smooth and worry free for the participating members.

Staff Volunteer

Minneapolis, MN
Mar 2005 - Present

Anime Detour

Responsible for designing promotional art for the convention, in addition to convention signage.

Intern

Minneapolis, MN
Jul 2007 - Dec 2007

Heart of the Beast Puppet and Mask Theater

Assisted staff artists in the creation of installations, costumes and props. Assisted with the construction of an installation piece, "Right on Lake Street"

(<http://www.mnhs.org/exhibits/lakestreet>), for the Minnesota History Center. Created Masks and Costume pieces for the 2007 performance, "La Natividad". Responsible for maintaining and organizing their inventory of props, puppets, and fabric, in addition to other general office duties. Helped coordinate and run the Saturday morning free puppet show for kids.

Kids Stuff Staff

Edina, MN
Jun 2001 - Present

YMCA

Responsible for the safety and care of children in our program from 6 weeks to 10 years old.

Additional Freelance art work: Wall Decor, animal paintings and decorations. Art for bulletin boards. Create coloring pages for the children and design craft projects. face painting for events.

Print Production Specialist

Saint Paul, MN
Jan 2019 - Present

Johnson Brother's Distribution

Operate large format flat bed and roll to roll printers. Operate automated and manual cutters. Assembly and finishing processes for displays and large signage. Finishing processes include, lamination, trimming, premask, vinyl decal application, canvas stretching, trimming, grommets, spiral bindings, die cutting, stack cutting.

Education

Bachelor of Fine Arts - Illustration

Minneapolis, MN
Aug 2004 - May 2008

Minneapolis College of Art and Design

Computer

Proficient in the use of the following:

Adobe Illustrator
Adobe Photoshop
Microsoft Office
Mac and Windows platforms
Wacom Tablets (for digital drawing, inking, coloring and editing)

Technical

Inking (paper and digital)
Story boarding
Composition
Trend Boarding
Painting (Acrylic and Water Color)
Color Theory
Paper Making
Sculpting (clay, polymer, two part epoxy, wood, wire, paper mache, foam, mixed media)
Wood, Metal and Leather Crafting
Prop Design (concept to creation in addition to prototyping)
Illustration (digital and pencil/pen)
Drawing
Linoleum cut and wood block printing
Surface Design
Toy Design

Facebook Page

Remain connected to Studio Cubed and what I am doing!

art blog

Deviant Art account to blog my activities

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